



Hunter Hack Score Sheet

Show: _____

Date: _____

Class: _____

Credits

- Even hunter pace
- Jumping in the center of fence
- Free flowing stride
- Even arc of travel over the fence
- Jumping fences without breaking
- Good hunter conformation

Faults

Faults over fences shall be scored as in Working Hunter

Faults during rail work:

- Being on wrong lead and/or wrong diagonal
- Excessive speed or excessive slowness
- Breaking gait
- Failure to take gait when called
- Head carried too high or low
- Nosing out or flexing behind the vertical
- Opening mouth excessively
- Stumbling

Fences Heights

First Fence:

2'3"

Second Fence:

2'6"

Entry No.	Jump 1	Jump 2	Jump Score	Flat Work	Place
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					
17					
18					

Print Judge's Name: _____

Judge's Signature: _____