



| ApHC WORKING COWHORSE

1 Whistle to Terminate Work

2 Whistles to Award New Cow

Scoring: Will be on a basis of 60-80 with 70 denoting an average/correct performance

1 Point Penalty:

- Loss of working advantage
- For each length horse runs past cow. A length is one horse length of daylight between cow's head and top of the horse's tail
- Using corner or the end of the arena to turn cow when going down fence. In oval arena, when cow's head breaks the plane of the end marker
- Changing sides of arena to turn cow
- Slipping a rein
- Turing cow before passing middle marker on first turn
- Excessive hollering

2 Point Penalty:

- Going around the corner of the arena before turning cow when going down fence
- When working cow in open field, cow gets within 3' from end fence before turned
- Circling Turn-applies only in a 2-turn run, in which the 2nd turn is an attempted open field turn where horse never achieves stopping position between 2nd turn & 1st circle, where it's not possible to tell where 2nd turn ends and 1st circle begins

3 Point Penalty:

- Dangerous position
- Hanging up on the fence (refusing to turn)
- Exhausting or overworking cow before circling
- Knocking down the cow without having a working advantage

5 Point Penalty:

- Not getting 1 turn each way (5 pts each way)
- Blatant disobedience

Score 0:

- Turn tail to the cow
- Fingers between the reins
- Deliberate spurring or use of the romal forward of cinch
- If rider hits or kicks cow with romal or reins in abusive manner
- Extremely out of control
- Leaving work area before work is complete
- During cow work, using 2 hands on reins
- Fall of horse or rider
- Balking
- Schooling horse between rein work and cow work

No Score:

- Abuse
- Lameness