



| ApHC EQUITATION REFERENCE SHEET

Scoring: Exhibitors are to be scored from 0 to infinity with 70 denoting an average score. Maneuvers are scored from +3 to -3 in ½ point increments.

Maneuvers: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor

Exhibitor's overall form and effectiveness (F&E):

0 to 5 with 0 to 2 Average, 3 Good, 4 Very Good, 5 Excellent

1 Point Penalty:

- Break of gait at walk or trot up to two strides
- Over/under turn of 1/8 to 1/4
- Tick or hit of cone
- Obviously looking down to check leads or diagonals

3 Point Penalty:

- Not performing the specific gait or not stopping when called for the pattern within 10' of the designated location
- Missing a diagonal up to 2 strides in the pattern or on the rail
- Incorrect lead or break of gait (except when correcting incorrect lead)
- Complete loss of contact between rider's hand and the horse's mouth
- Break of gait at walk or trot for more than two strides
- Loss of iron
- Head carried too low and/or clearly behind the vertical while the horse is in motion, showing the appearance of intimidation

5 Point Penalty:

- Loss of rein
- Missing a diagonal for more than two strides
- Use of either hand to instill fear or praise while on pattern or during rail work
- Holding saddle with either hand
- Spurring or use of crop in front girth
- Blatant disobedience including but not limited to kicking, pawing, bucking and rearing

DQ:

- Fall by horse or rider
- Failure to display correct number
- Willful abuse of horse
- Never performing designated gait, lead or diagonal
- Excessive schooling or training; use of artificial aids
- Use of prohibited equipment
- Off pattern, including: knocking over cone or working on wrong side of cone or marker
- Illegal equipment or illegal use of hands on reins
- Over/under turning more than 1/4 turn

Do not DQ Novice or Walk/Trot
Place Below Exhibitors Not Incurring Disqualifying Fault