

EWD PATTERN BOOK

ApHC EWD World Show 2025 Trail Level A

- 1. Start at cone, walk over bridge
- 2. Jog/Trot to top set of poles and down through poles
- 3. Jog/Trot serpentine
- 4. Jog/Trot to in between cones 1 and 2 and halt
- 5. Lope/Canter right circle around cone 1, over the pole and halt between cones
- 6. Lope/Canter left circle around cone 2, over the pole and halt between cones
- 7. Jog/Trot to into box and halt
- 8. Perform a ¼ turn to the right and exit at a walk
- 9. Jog/Trot to cone 3
- 10. Jog/Trot serpentine around cones 4, 5, 6
- 11. Jog/Trot to chute
- 12. Walk into chute, halt and back 4 steps
- 13. Walk out of chute
- 14. Halt and salute judge

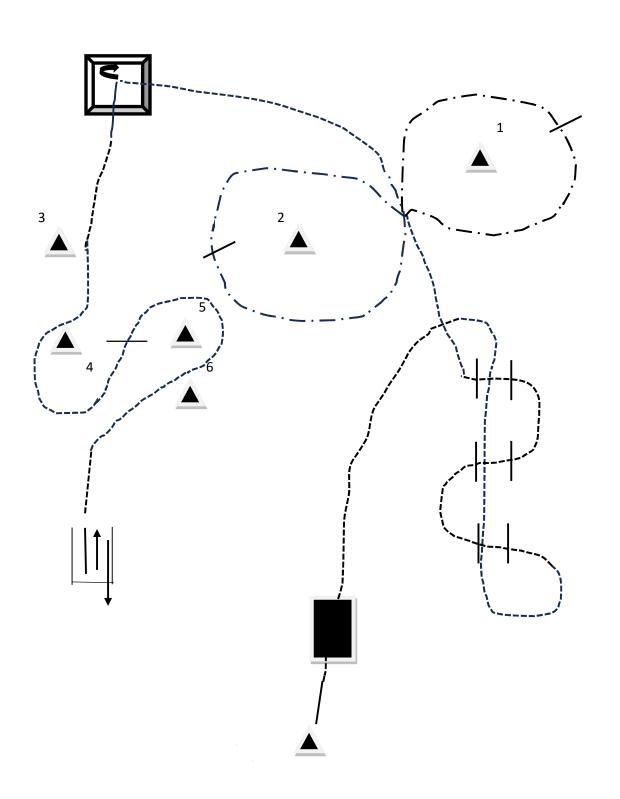
Arena Size: 125 feet x 225 feet (the length of the arena will be reduced by at least 25 feet)

Box-10 feet x 10 feet

Cones-15 feet apart (for serpentines)

Poles: will be 10 feet in length

ApHC EWD World Show 2025 Trail Level A



ApHC EWD World Show 2025 Trail Level BI

- 1. Start at cone, walk over bridge
- 2. Jog/Trot to top set of poles and down through poles
- 3. Walk serpentine
- 4. Jog/Trot to in between cones 1 and 2 and halt
- 5. Jog/Trot right circle around cone 1, over the pole and halt between cones
- 6. Jog/Trot left circle around cone 2, over the pole and halt between cones
- 7. Jog/Trot to into box and halt
- 8. Perform a ¾ turn to the right and exit at a walk
- 9. Walk to cone 3
- 10. Jog/Trot serpentine around cones 4, 5, 6
- 11. Jog/Trot to chute
- 12. Walk into chute, halt and back 4 steps
- 13. Walk out of chute
- 14. Halt and salute judge

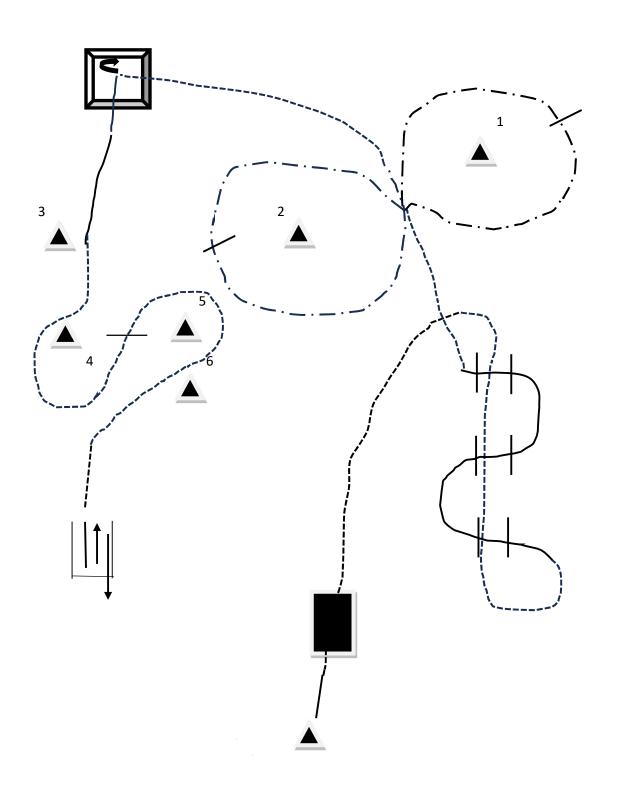
Arena Size: 125 feet x 225 feet (the length of the arena will be reduced by at least 25 feet)

Box-10 feet x 10 feet

Cones-15 feet apart (for serpentines)

Poles: will be 10 feet in length

ApHC EWD World Show 2025 Trail Level BI



ApHC EWD World Show 2025 Trail Level C (Independent and Supported)

- 1. Start at cone, walk over bridge
- 2. Walk to top set of poles and down through poles
- 3. Walk serpentine
- 4. Walk to in between cones 1 and 2 and halt
- 5. Walk right circle around cone 1, over the pole and halt between cones
- 6. Walk left circle around cone 2, over the pole and halt between cones
- 7. Walk into box
- 8. Turn ¼ left and exit at a walk
- 9. Walk to cone 3
- 10. Walk serpentine around cones 4, 5, 6
- 11. Walk to chute
- 12. Walk into chute, halt and back 4 steps
- 13. Walk out of chute
- 14. Halt and salute judge

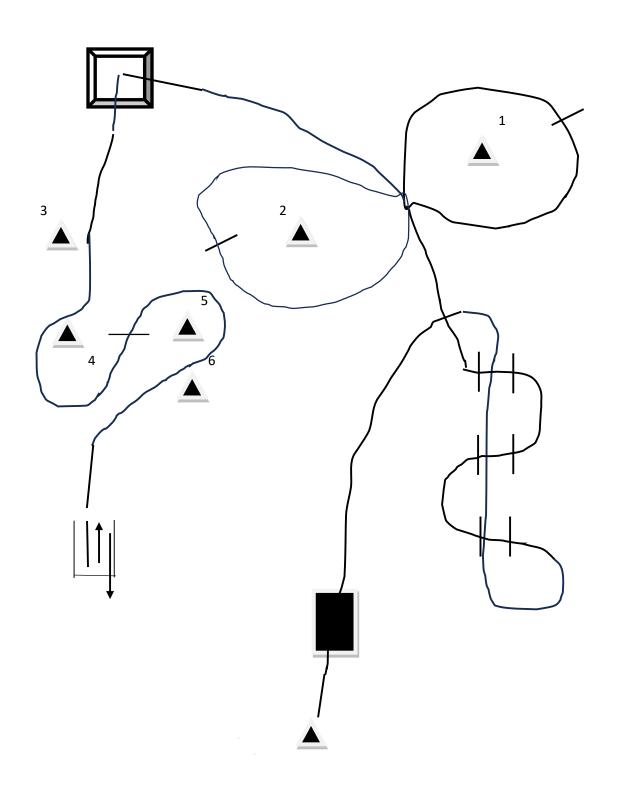
Arena Size: 125 feet x 225 feet (the length of the arena will be reduced by at least 25 feet)

Box-10 feet x 10 feet

Cones-15 feet apart (for serpentines)

Poles: will be 10 feet in length

ApHC EWD World Show 2025 Trail Level C (Independent and Supported)



ApHC EWD World Show 2025 Trail Level BS

- 1. Start at cone, walk over bridge
- 2. Jog/Trot to top set of poles and down through poles
- 3. Walk serpentine
- 4. Jog/Trot to in between cones 1 and 2 and halt
- 5. Jog/Trot right circle around cone 1, over the pole and halt between cones
- 6. Continue at a jog/trot
- 7. Walk into box
- 8. Turn ¼ left and exit at a walk
- 9. Walk to cone 3
- 10. Walk serpentine around cones 4, 5, 6
- 11. Jog/Trot to chute
- 12. Walk into chute, halt and back 4 steps
- 13. Walk out of chute
- 14. Halt and salute judge

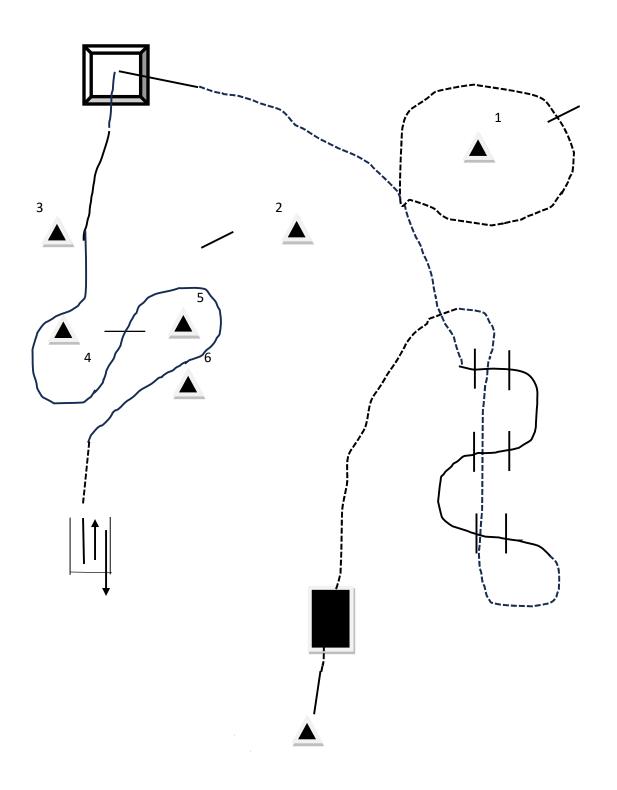
Arena Size: 125 feet x 225 feet (the length of the arena will be reduced by at least 25 feet)

Box-10 feet x 10 feet

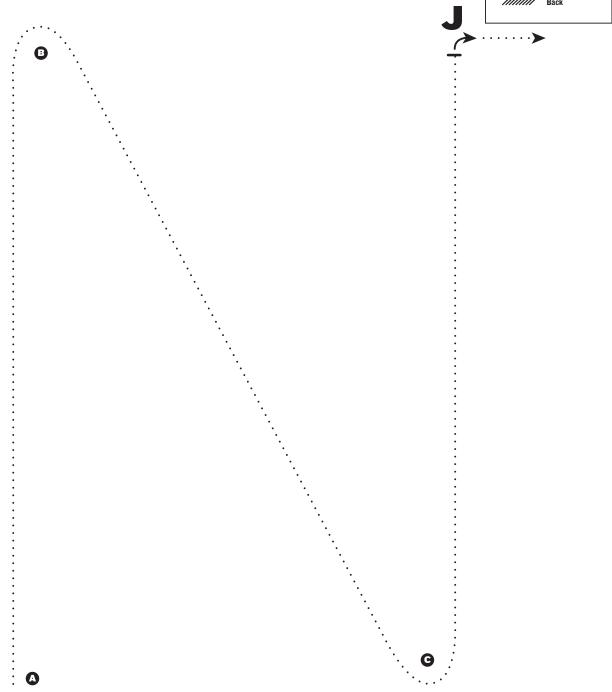
Cones-15 feet apart (for serpentines)

Poles: will be 10 feet in length

ApHC EWD World Show 2025 Trail Level BS



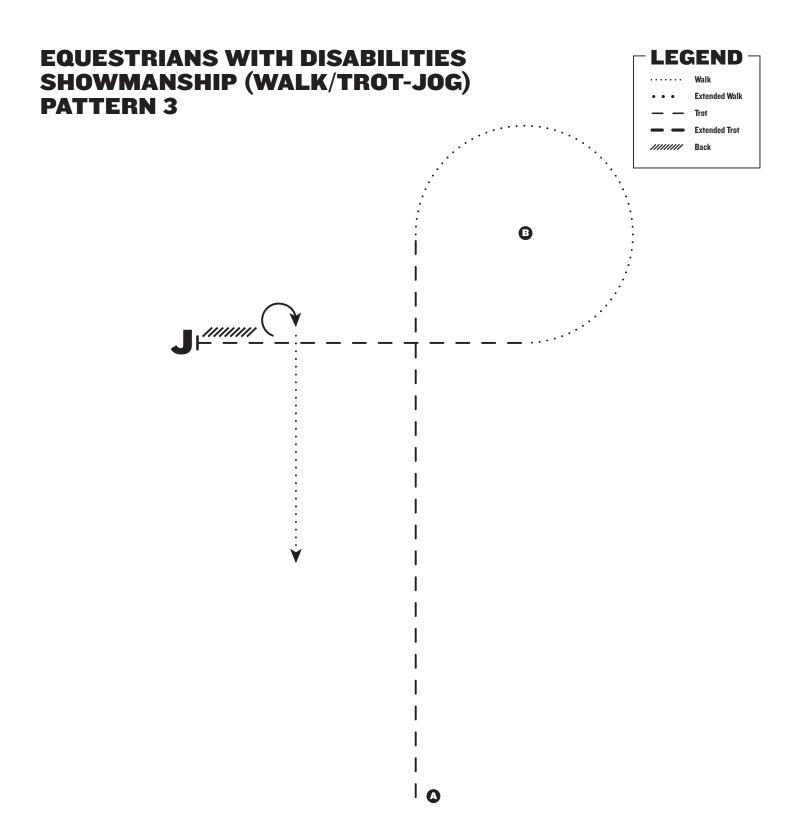
EQUESTRIANS WITH DISABILITIES SHOWMANSHIP (WALK ONLY) PATTERN 2



- I. Be ready at A, walk from A to and around B
- 2. Walk from B to C
- 3. Walk around C to the judge
- 4. At judge, stop, set up
- 5. Inspection
- 6. When dismissed, 90° turn and walk away, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.

Extended Walk



- I. Be ready at A, trot from A to B
- 2. At B, walk and continue walking three quarters of a circle around B
- 3. When even with B, trot to judge
- 4. At judge, stop, set up
- 5. Inspection
- 6. When dismissed, back approximately one horse length
- 7. Perform a 270° turn and walk away, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.

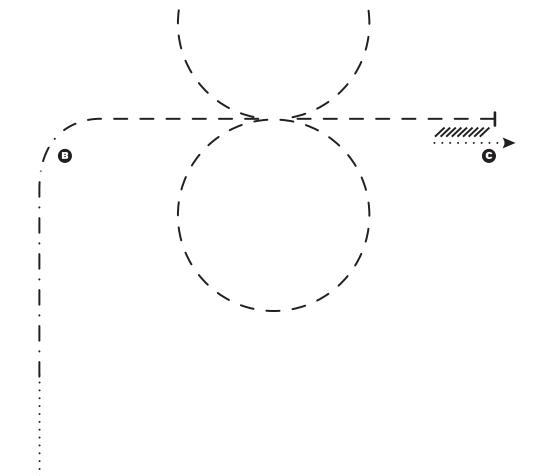
EQUESTRIANS WITH DISABILITIES HUNT SEAT EQUITATION (WALK/TROT/CANTER) Extended Walk PATTERN 1 **Extended Trot** Sitting Trot Canter **Hand Gallop** ////////

- I. Be ready at A, sitting to B
- 2. At B posting trot left diagonal and continue toward C
- 3. Trot a circle to the right
- 4. Close circle, canter left lead a circle to the left
- 5. Continue cantering to C
- 6. At C, halt
- 7. Back approximately one horse length, walk forward over tracks, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.

EQUESTRIANS WITH DISABILITIES HUNT SEAT EQUITATION (WALK/TROT) PATTERN 1



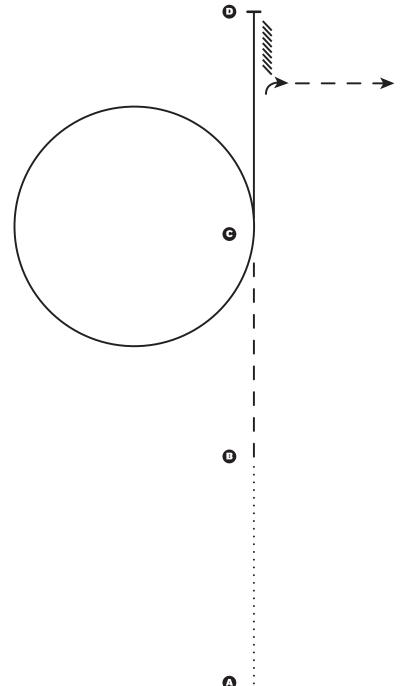


- I. Be ready at A, walk approximately two horse lengths toward B
- 2. Sitting trot to B
- 3. At B, posting trot left diagonal toward C
- 4. Trot a circle to the right
- 5. Close circle, change diagonals and trot a circle to the left, continue trotting to C
- 6. At C, halt
- 7. Back approximately one horse length, walk forward over tracks, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.

EQUESTRIANS WITH DISABILITIES HORSEMANSHIP (WALK/JOG/LOPE) PATTERN 2

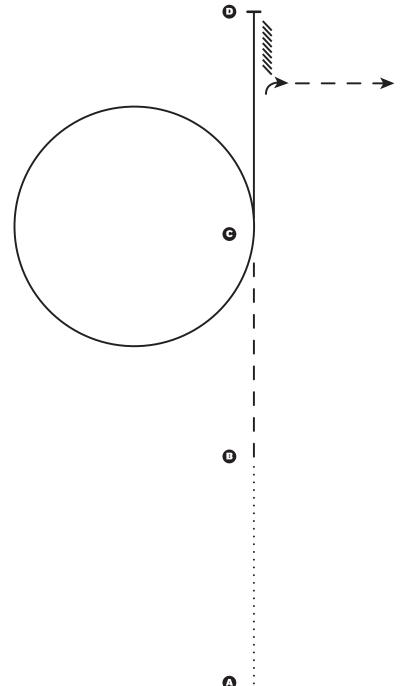




- I. Be ready at A, walk from A to B
- 2. At B, jog to C
- 3. At C, lope a circle to the left on the left lead
- 4. Close circle and continue loping to D on the left lead
- 5. At D, stop
- 6. Back approximately one horse length
- 7. Perform a 90° turn right and jog away, pattern is complete

EQUESTRIANS WITH DISABILITIES HORSEMANSHIP (WALK/JOG/LOPE) PATTERN 2





- I. Be ready at A, walk from A to B
- 2. At B, jog to C
- 3. At C, lope a circle to the left on the left lead
- 4. Close circle and continue loping to D on the left lead
- 5. At D, stop
- 6. Back approximately one horse length
- 7. Perform a 90° turn right and jog away, pattern is complete